
Slave's Sword Torrent Download [Xforce]



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About This Game



Disgraced by the actions of her own country, the aristocratic knight, Luna, abandoned her status, rank, and family fortune to

seek a humble life in the Free City.

Luna lived peacefully as a mercenary; however, she becomes embroiled into a situation that results in her enslavement. Can Luna seize her freedom and smash the ambitions of the great evil around her?

Find out in this Prison Escape RPG by Kagura Games and Circle Poison brought to you in native English!

Features

- Explore a Fantasy World
- Side Quests
- Upgradeable Equipment
- Day and Night System
- Stealth System
- Voiced Main Character

Title: Slave's Sword
Genre: Adventure, Indie, RPG
Developer:
Circle Poison
Publisher:
Kagura Games
Release Date: 13 Dec, 2018

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Minimum:

OS: Windows® 7/8/8.1/10

Processor: Intel Core2 Duo or better

Memory: 4 GB RAM

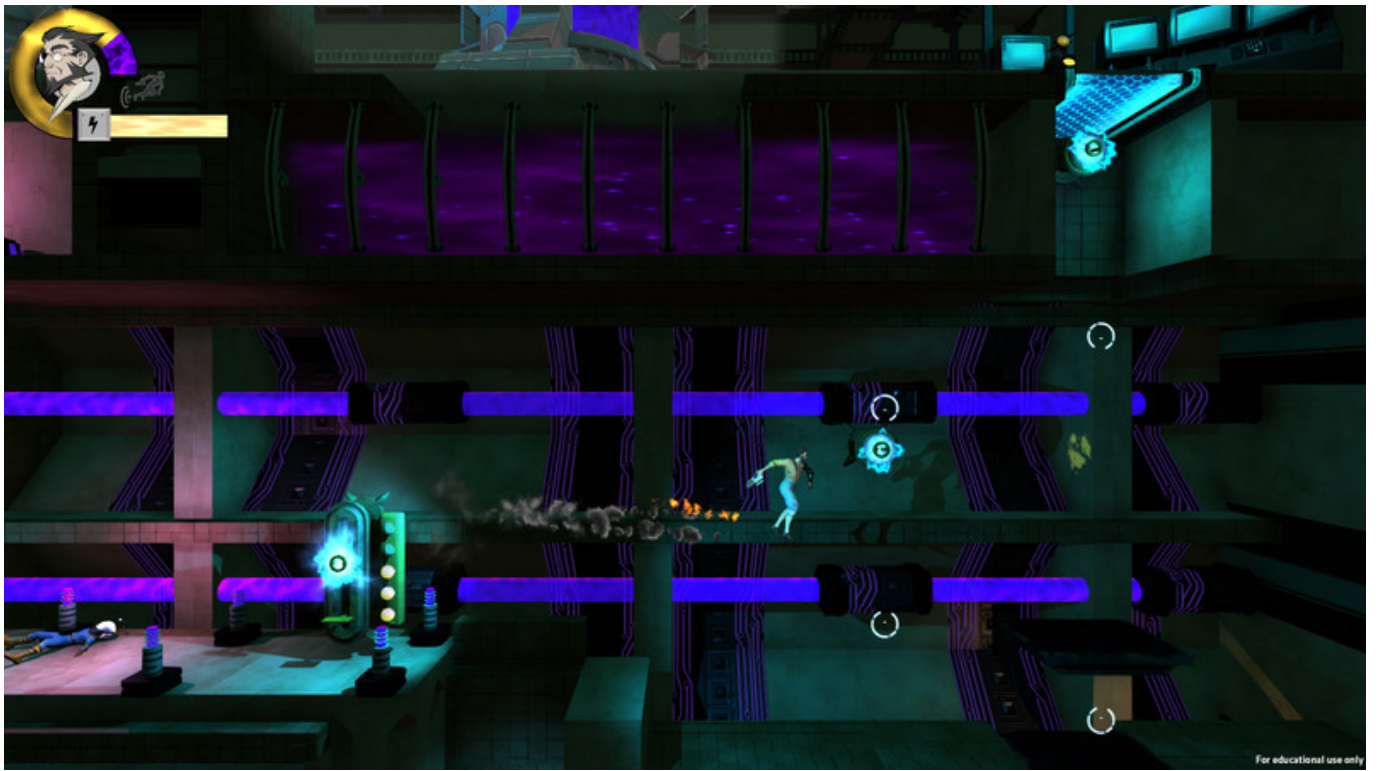
Graphics: DirectX 9/OpenGL 4.1 capable GPU

DirectX: Version 9.0

Additional Notes: 1280x768 or better Display. Lag may occur from loading menus or maps. Turn off other programs before running the game.

English,Japanese,Simplified Chinese





For educational use only



slave's sword [REDACTED] walkthrough #6

Solid fun. No matter how many times you get caught by the demon, you scream when they get you. This is a game that should be played in the dark, with five friends. A few bugs exist here and there, but for an early access, this is actually a really well put together game, and even in its early stages is a lot of fun. The devs are hard at work to kick out new content and iron out the experience... If you're looking for a good asymmetric pick this game up.. <https://www.youtube.com/watch?v=bZnDTsapgfY>
[My video impressions of the game.](#)

[Ku has an attractive graphic style. It features isometric action adventuring, comparable to Bastion in its concept. Though the game shows a lot of promise and potential, it's hindered by a pile of bugs, and a general sense of unpolishness.](#)

[In the video I posted, I talk about the game's mechanics, it's aesthetics, as well as some of the bugs and inconsistencies.. I bought this and "Avatar of the Wolf" on the same day, having played demos of a few of the "Choice Of" games and having previously bought and played three other titles. Avatar of the Wolf immediately captured my attention as an excellent game with lots of immersive world-building, interesting characters, and a pretty nice plot.](#)

[Choice of the Ninja fell a bit flat in comparison, unfortunately. The characters were alright, but only the protagonist's friends really stood out. This is - unfortunately, or else I would not have purchased it - one of those stories that ends abruptly with a blurb about it being one of a series. That isn't something that the game tells you BEFORE you buy it and I wish it did. There's no second game in the series released as of yet, so you get through the plot only for it to end abruptly, with no pay-off. The game set up some interesting plot dynamics, but unfortunately never got to carry them out because of the way it "ended" if you could call it that.. Reminds me of similar flash games, only worse and not free. Visuals are so bad you can't tell foreground from background half of the time. Oxygen is limited so you have to go fast, but even slightly touching a wall means death. Also, lots of aggressive fish.. A fun little game that quick to learn and hard to master. Good solid game play and enough levels that it isn't too short or too long. The AI is pretty bad though. quot:Nevermind Greather. Is my dinner ready?". This game is such a amazing game. I totally recommed buying this game. Keep in mind - as I am posting this review, it is still being worked on, new things added daily, and you have the best devs working on this. He also keeps in touch with everybody!. WHen i play this game i got very low frames its good but not great but its a good game just hope there is a patch. Levels with no towers allowed only mines, oh and no hot key.](#)

While it's a little complex in terms of controls and mechanics when compared to most VR games out now, Duck Force is easily my favorite game I've tried so far. Nothing else has come as close to that feeling of flight that this game captures. There's no timer which makes the exploration of the map feel free and relaxed. There's not much to do, but I love the way the flying feels so much that I've just been replaying the demo level over and over.

I actually tried this off of my friend's account, but liked the way this game felt so much that I had to buy it for myself. Anyone who has ever had that dream about flying should buy this just to see how it compares. Just be prepared for some quirks and a learning curve. It takes some practice to get this to really feel natural, but once you get it it's magnificent.

The controllers do tend to float away if you fly with the duck for an extended period, but after I got comfortable with the controls I really stopped caring where my controllers were. I understand the game isn't even technically released, so I wouldn't be surprised if that's fixed soon. There are also some weird instances of pellets not registering a hit, and the duck flying through balloons, but nothing really jarring that upset the gameplay other than the floating controllers.. I bought this as part of the bundle and it doesn't appear that anybody is playing this game as of May 2019.. I bought it to support the devs I swear.. I just finished a play through of this this morning. Took me about 3.6hours to complete according to Steam. It's not bad, it's not amazing. A short adventure played through two perspectives, no real fail states. Just walking around clicking on things to progress the narrative.. This is a fast paced bullet hell with a REALLY sick soundtrack. The characters are really cute and lovable and there is a lot of choice in playstyle in terms of bullets and powerups you want to use. Clearing a stage has never felt so satisfying through this difficult yet rewarding game.

There is a lot of replayability as there are different missions to complete and lots of unlockables in the in-game store. However, I can not exaggerate how well the music goes along with this unique bullethell experience. Touhou fans alike should find themselves picking up this game.

5/5 A great addition to your Steam library

. nice game brings back childhood memory of those skybox 80's rpgs enemy's emensly hard at 2nd dungeon and need high quality and priced sword or you will certainly die but other than that actually really fun!. asdsdsdaasdgasdghaahrdssarga. the craziet randomest weirdest game. definetly worth it.. This game is a very pleasant surprise, a true hidden gem. I had never heard of it, but had a 75% off coupon for it and decided to give it a try. It really exceeded my expectations.

If you like stealth games, cyberpunk, and RPGs, this game is right up your alley.

The main plot is a bit short, but the side quests and optional areas are quite extensive. I was honestly surprised how cohesive the open world of Peh was.

My only criticism is that the "Nectar" leveling system is not fully explained in game, or tutorialized. I kind of had to look up stuff on the web to figure it out.

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